

tvmet::TvmetBase< E >

< VectorConstReference<T, Sz> >

tvmet::TvmetBase< VectorConstReference< T, Sz > >

tvmet::VectorConstReference< T, Sz >

- m\_data

+ VectorConstReference()

+ VectorConstReference()

+ operator()

+ print\_xpr()

- VectorConstReference()

- operator=()