

Bezier Curves

- Interpolating curve
- Polynomial or rational parametrization using Bernstein basis functions
- Use of control points
 - Piecewise segments defining control polygon or characteristic polygon
 - Algebraically: used for linear combination of basis functions

Properties of Basis Functions

- Interpolate the first and last control points, \mathbf{P}_0 and \mathbf{P}_n .
- The tangent at \mathbf{P}_0 is given by $\mathbf{P}_1 - \mathbf{P}_0$ and at \mathbf{P}_n is given by $\mathbf{P}_n - \mathbf{P}_{n-1}$
- Generalize to higher order derivatives: second derivative at \mathbf{P}_0 is determined by $\mathbf{P}_0, \mathbf{P}_1$ and \mathbf{P}_2 and the same for higher order derivatives
- The functions are symmetric w.r.t. u and $(1-u)$. That is if we reverse the sequence of control points to $\mathbf{P}_n \mathbf{P}_{n-1} \mathbf{P}_{n-2} \dots \mathbf{P}_0$, it defines the same curve.

Bezier Basis Function

Use of Bernstein polynomials:

$$\mathbf{P}(u) = \sum_{i=0}^n \mathbf{P}_i B_{i,n}(u) \quad u \in [0,1]$$

Where

$$B_{i,n}(u) = \binom{n}{i} u^i (1-u)^{n-i}$$

Cubic Bezier Curve: Matrix Representation

Let $\mathbf{B} = [\mathbf{P}_0 \ \mathbf{P}_1 \ \mathbf{P}_2 \ \mathbf{P}_3]$

$\mathbf{F} = [\mathbf{B}_1(u) \ \mathbf{B}_2(u) \ \mathbf{B}_3(u) \ \mathbf{B}_4(u)]$ or

$$\mathbf{F} = [u^3 \ u^2 \ u \ 1]$$
$$\begin{bmatrix} -1 & 3 & -3 & 1 \\ 3 & 6 & 3 & 0 \\ -3 & 3 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

This is the 4 X 4 Bezier basis transformation matrix.

$\mathbf{P}(u) = \mathbf{U} \mathbf{M}_B \mathbf{P}$, where

$$\mathbf{U} = [u^3 \ u^2 \ u \ 1]$$

Properties of Bezier Curves

- Invariance under affine transformation
- Convex hull property
- Variation diminishing
- De Casteljau Evaluation (Geometric computation)
- Symmetry
- Linear precision